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Scout Reservation
Camp Resolute
We Do More!

2014 CIT Manual



A Knox Trail Council Camp

Boy Scouts of America

www.campresolute.org



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Leadership

Leadership is an art that an individual or group of individuals may foster and develop to achieve their aims or the aims of the body they are affiliated with. One must always work at being a better leader, for no one is a “born leader.” Even those who have a natural confidence and charisma must learn through practice and experience how to lead successfully. One can never be a complete leader, but we must all strive to BE ALL THAT WE CAN BE!

Thoughts for contemplation

Leadership

“A sense of humor is part of the art of leadership, of getting along with people, of getting things done.”
- Dwight D. Eisenhower

Argument

“In a heated argument we are apt to lose sight of the truth.” - Publilius Syrus

Buck Passing

“One must never excuse oneself by pointing to the soldiers.” - Blaise Montluc

Competition

“Don’t fight a battle if you don’t gain anything by winning.” - Gen. George S. Patton, Jr.

Confidence

“You have to have confidence in your ability, and then be tough enough to follow through.”
- Rosalynn Carter

New Ideas

“The best way to have a good idea is to have a lot of ideas.” - Dr. Linus Pauling

Involvement

“Tell me and I’ll forget; show me and I may remember; involve me and I’ll understand.”
- Chinese Proverb

Goals

“If you don’t know where you are going, you will probably wind up somewhere else.”
- Dr. Lawrence J. Peter



Each staff member has specific duties and responsibilities, but all staff personnel share in the duties of others whenever and wherever necessary.

The principles set forth in the Scout Oath and Law are the principles that guide every endeavor and action in camp. Camp staff becomes the prime motivators in exemplifying this way of life to each Scout in camp.

Many persons have set aside a moment each day to review silently their contributions to their fellow men and women. This practice may well be a part of every staff member's day.

A SCOUT IS TRUSTWORTHY. Through your life as a CIT you will find that trust and success go hand in hand. The camp has specific requirements outlined for its personnel. Your Camp Director will entrust to you duties and responsibilities related to your assignment. Your very attitude in taking on an assignment is directly reflected on the Scouts with whom you deal.

A SCOUT IS LOYAL. Loyalty to the camp and to your associates is essential to the requisites for each staff member. You should constantly be observant and concerned about matters affecting the total harmony of the camp and bring such matters to the attention of the Camp Director.

A SCOUT IS HELPFUL. It begins with an attitude of helpfulness to the newly arrived Scout and his family. Apart from the services rendered, that first impression of helpfulness means so much.

A lone Scout's problem, if observed by you, becomes your problem until you have brought it to the attention of his Scoutmaster or the Camp Director. Every assistance you may give is one more guarantee that the Scout will have a happy stay in camp.

A SCOUT IS FRIENDLY. As you pass a Scout or leader on the trail, even if you've never met, say "Hi!" A friendly word costs nothing, yet gives so much good will. Be a friend to all, not just a clique of buddies. Be a brother to all.

A SCOUT IS COURTEOUS. You represent the Boy Scouts of America as you deal with boys, leaders, parents, or the public. In your visits to nearby towns, you represent the camp, and this implies a certain code of personal conduct that will reflect credit upon you, the camp, the council, and the BSA.

A chief factor in the personal health and welfare of the staff member is in establishing regular and adequate hours for sleep. Staff should maintain an appropriate sleep schedule. Be courteous to the staff member who needs to go to bed even earlier than you.



A SCOUT IS KIND. Kindness is often interpreted in its relationship to animal life. Show boys how to be thoughtful to the animals in your camp. Kindness and consideration for others, however, is of even greater importance.

A SCOUT IS OBEDIENT. A staff member carries out his/her responsibilities to perfection and responds to direction of supervisors and the Camp Director. This does not call for unquestioning obedience, but it does call for personal trustworthiness and a loyalty to the camp and its director. If you have something on your mind, get it off quickly to the right person -- your supervisor or the Camp Director.

A SCOUT IS CHEERFUL. A happy camp and a spirited camp is a successful camp. Happiness is contagious, particularly in a Scout camp. No one is in a better position to promote and stimulate this attitude than you. Each staff member, regardless of position, should take it upon him/herself to motivate and give an outlook of cheerfulness and happiness in the minds of all.

A SCOUT IS THRIFTY. Each staff member should consider his/her responsibilities in protecting and conserving the equipment, physical property, and resources of the camp. You are in a position to save thousands of dollars that might have to be used to replace or repair damaged property.

A SCOUT IS BRAVE. This summer you represent the largest organization for boys in the world, and you are an employee of one of the finest camps in the world. You represent Scouting in all aspects. You believe in the Scout Oath and Law; otherwise, you wouldn't, or shouldn't, be here.

A SCOUT IS CLEAN. Your personal living quarters are to be an example of cleanliness and orderliness. It is obvious that if your quarters are disorderly or dirty, campers can hardly be expected to do better. Get a haircut when needed, and keep your hair clean, neat and combed.

A SCOUT IS REVERENT. Being faithful in his/her religious duties becomes of great importance to us as camp staff members because of the force our example has in molding the attitudes of those who look to us as the inspiration for right attitudes and high ideals.



Overview of the CIT Program

CITs are campers first at Camp Resolute. You are there to learn the skills that are needed of good staff members, as well as useful leadership and teaching skills to help you succeed outside of scouting. Days will be spent divided between classroom training sessions, practical in-the-field trainings, and our usual fun camp activities.

Participants in our first year CIT section will primarily involve themselves in learning the roles that staff fulfills in camp, familiarizing themselves with the various areas of Camp Resolute and Cub Adventure Day Camp, and practicing teaching and presentation techniques. As the program progresses, more time is spent in the areas observing and practicing skills taught earlier in the three-week session.

The second year CIT session helps to expand upon skills taught previously while also providing greater opportunities to help teach sections of merit badges and further detail the skill sets that we look for. The final week of the CIT program allows them to get direct hands on experience with the responsibilities of a staff member by assisting our Webelos Overnight Week as a den chief, supporting the adult leaders.



CIT Code of Conduct

1. I will be guided by the Scout Oath and Scout Law and will obey all U.S. federal laws, as well as local and state laws.
2. I will set a good example by keeping myself neatly dressed and presentable.
3. I will attend all scheduled programs and participate as required in cooperation with other CITs and my director.
4. I agree to follow the camp check-in and check-out procedures and to observe camp quiet hours.
5. I will be responsible for keeping my quarters and personal gear labeled, clean, and neat. I will adhere to all camp recycling policies and regulations. I will do my share to prevent littering of the campgrounds and agree to follow the principles of Leave No Trace.
6. I understand that the possession or consumption of alcoholic beverages or illegal drugs or misuse of prescribed drugs is prohibited at camp. Suspicion of alcohol consumption on camp property will be grounds for immediate expulsion.
7. Serious and/or repetitive behavior violations including use of tobacco, cheating, stealing, dishonesty, swearing, fighting, and cursing may result in termination or disciplinary action.
8. I understand that gambling of any form is prohibited.
9. I understand that possession of lasers of any type and possession or detonation of fireworks is prohibited.
10. Neither Camp Resolute nor the Knox Trail Council will be responsible for loss, breakage, or theft of my personal items. I will label all my personal items and check items of value at the direction of staff leaders. Theft on my part will be grounds for termination of the CIT program and expulsion from camp.



11. I will use camp equipment in a safe manner and for its intended purpose and will return the equipment in good condition.
12. I understand that campers are prohibited from having firearms and weapons in their possession or on camp property, in accordance with U.S., local, and state laws.
13. I understand the importance of following BSA's Youth Protection and safety policies and will follow those guidelines and report all violations that come to my attention.
14. Hazing has no place in Scout camp, nor does running the gauntlet, belt lines, or similar physical punishment. As a CIT I agree to prevent and stop all hazing activities.
15. I will respect diversity---whether the differences are in physical characteristics or in perspectives.
16. I have the responsibility not to engage in behavior that constitutes discrimination or harassment in any way, including race, color, national origin, sex, religion, age, disability, or citizenship of an individual. This applies to everyone, including fellow CITs, campers, adult leaders, parents, and outside vendors.
17. I have the responsibility to report instances of discrimination or harassment (directed at me or at others) to the CIT director.
18. I will comply with this Code of Conduct and the policies printed in the **CIT Manual**. Any violation may result in expulsion from the camp at my own expense. I understand that all such decisions will be final.



Important Information

The following information is serious and should be taken by the CIT as such. Failing to follow these rules will result in the strongest possible response.

Alcohol:

Possession, consumption, or being under the influence of alcohol by anyone will not be tolerated in camp.

Drugs:

Possession of, or usage of any illegal drugs by anyone will not be tolerated in camp.

"The Knox Trail Council supports all local laws, codes, and ordinances of the government bodies in those territories which we operate our facilities. In addition, the council supports the national council BSA policy on drugs."

That policy is as follows:

"If you are engaged in any form of drug abuse, no matter how mild, you should remove yourself immediately from the camp staff position immediately. It is better to do this now than make yourself subject to dismissal later. Regardless of your views about the use of drugs, the Boy Scouts of America will not permit anyone who is misusing them to remain in camp on staff."

Also, it may be stated that a staff member is not permitted the liberty of expressing his or her views on illegal drug use to Scouts and Scouters when, in fact, those views are contrary to the councils' policy. Scouts and Scouters alike are strongly influenced by the attitudes and opinions of the staff member.

Child Abuse:

It is against the law to abuse a camper or another staff member. Abuse can be described as neglect, emotional, verbal, physical and sexual. If abuse is suspected, each staff member has a responsibility to report that suspicion to the Camp Director immediately. **DO NOT ATTEMPT TO DEAL WITH IT YOURSELF.** (See section on Campers Bill of Rights)

The camp has procedures in place which protect campers from abuse and neglect while in the camp's care and custody.

The camp has developed these procedures for reporting of any suspected incidents of child abuse and neglect in accordance with procedures described in M.G.L. c. 119, § 51A. The procedures include:

1. All staff shall immediately report any suspected child abuse or neglect. The report shall be made to the camp director.
2. The camp director shall immediately report suspected abuse or neglect to the Massachusetts Department of Social Services.
3. The camp director shall notify the board of health if a 51A report alleging abuse or neglect of a child while in the care of the recreational camp for children or during a program related activity is filed. The 51A report itself shall not be forwarded to the Board of Health.
4. The camp will cooperate in all official investigations of abuse and neglect alleged to have occurred at the camp, including identifying parents of campers currently or previously enrolled in the camp who may have been in contact with the subject of the investigation.
5. The operator shall ensure that an allegedly abusive or neglectful staff person does not work directly with campers until the Massachusetts Department of Social Services investigation is completed.

IMPORTANT: The United States Centers for Disease Control, Knox Trail Council, and the Massachusetts Department of Public Health encourage everyone to be safe outdoors.



Diseases associated with ticks and mosquitoes are growing threats in Massachusetts. When outdoors, please take necessary precautions as suggested by the Centers for Disease Control.

[CDC Outdoor Safety](#)

[CDC EEE Info](#)

[CDC Tick](#)



Camp Emergency Procedures

FIRE - Send two runners immediately to the camp office with the following information:

1. The location of the fire;
2. The type of fire;
3. The severity of the fire;
4. And, what type of personal injury has occurred if any.

When fire call is sounded on the loudspeaker system, all Scouts, leaders, and visitors should report immediately to the Parade Field and await instructions from a staff member. A runner will be sent to the camp office with a head count as soon as it is safe to do so. DO NOT GATHER ON THE BLACKTOP IN FRONT OF THE DINING HALL AS EMERGENCY VEHICLES WILL BE TRAVELING THROUGH THAT LOCATION - STAY BACK FROM THE CAMP ROAD AFTER REACHING THE PARADE FIELD UNLESS DIRECTED OTHERWISE BY A STAFF MEMBER.

LOST SWIMMER - The waterfront will be cleared immediately. Some adults may be requested to assist. At the sound of the Lost Bather Alarm, all Scouts, and unit leaders will report to their campsite where attendance will be taken by the unit leader. The unit leader will notify the camp office immediately, by runner or cell phone, of any missing personnel. The camp office will continue the Lost Bather Alarm until such time as the missing swimmer is located.

LOST CAMPER - The unit leader will report any suspected lost camper to the camp office. The camp staff will then institute the appropriate search procedures.

EXTREME HEAT - In the case of extreme heat, the camp administration will declare a heat alert and program activities will be adjusted accordingly. Unit leaders and Scouts are reminded to watch for symptoms of heat exhaustion and sunstroke. Watch especially for Scouts wearing inappropriate clothing and/or not taking adequate amounts of fluid.

LIGHTNING OR SEVERE STORMS - The waterfront will be cleared immediately. All watercraft will return to shore. Scouts will report to their campsites unless otherwise instructed by a staff member. Avoid open fields. Any other needed instructions will be issued by the camp office.

NATURAL DISASTER (EARTHQUAKE, FLOOD, ETC) - In the event of a natural disaster all Scouts and adults should remain in the activity area they are in or go to the nearest campsite and await instructions from a staff member. If this is the area that is affected then all personnel should move to the nearest safe area and await instructions.

WILDLIFE – Campers, staff and visitors are cautioned to avoid contact with wildlife on the reservation at all times. Any injury caused by contact with wildlife must be reported to the Camp Medical Officer as soon as possible. The Camp Medical Officer will notify the Camp Office and the necessary local authorities as required.



MAJOR ACCIDENTS & DEATH - In the event of a major accident or death, the following staff personnel are to be notified by reporting the accident to the camp office by runner or cell phone: the Camp Director, the Assistant Camp Director, the Program Director, and the Camp Medical Officer.

CHILD ABUSE - The Camp Director must be notified of any incidence of child abuse. The report must include as much supporting information as possible. The report is to be kept confidential. Tell only those who have a need to know. Above all, protect the dignity and privacy of the victim.

CHEMICAL SPILL - In the event of a chemical or hazardous waste spill, a person should be stationed to keep all campers or visitors away from the spill and the camp office must be notified by runners or field phone.



Campers' Bill of Rights

Dear Camper:

We want to make sure that your stay at camp is a pleasant one, and that you will carry home lots of great memories of your time at Resolute. Your troop's camp leader and resident staff will help you in every way they can to make this a great experience. But we need your help, too. Therefore, we have written up a few rules which you should follow while in camp.

1. The Scout Law is the law of the Camp. We mean it!
2. Wherever you go or whatever you do, go with a buddy...never go by yourself.
3. Leaders and staff are permitted to inspect your tent for cleanliness, but otherwise, your tent is yours and your friend's, and no other boy or adult has the right to stay with you in your tent. You should sleep only in your tent or in the Camp Health Lodge if you are sick.
4. Obey the instructions given by adult leaders and staff at all times, providing they are not in conflict with your own values and beliefs.
5. Be polite and courteous to other Scouts, leaders, and staff at all times. Say "Hi" when passing them on the trail.
6. Respect your body. Only Camp Medical Personnel are allowed to touch you when an illness or medical problem requires treatment.
7. When caught breaking a rule, you have the right to a fair hearing. But once your leaders have heard you, you are to accept disciplinary action without argument.
8. When participating in certain activities, always wear protective or safety equipment prescribed for that activity.
9. If you feel abused or misused by an adult, report this immediately. At the Administration Building, ask for "Rick."
10. Some other rules will be explained during your Sunday camp orientation and will be posted in your site.
11. The Scout Law is the law of the Camp. We mean it!



The CIT Program

Being a CIT

You have decided to work at camp as a CIT, but you don't know what one is. Your job in camp is to learn how to be a counselor so you can return to camp in subsequent years and become a paid member of the camp staff. During this summer, you will go through many different types of training. From hands on work in the Ecology area to class planning to organizing camp activities, it will all help you to learn what being on staff is really like.

There are many objectives in the CIT program, and when camp is over, we hope you will have learned many important things. We hope to teach you:

- How to be a leader
- The operating procedures of the camp
- The role each staff member plays in camp
- How the camp is run by the Scout Oath and Law
- How each staff member is responsible for the success of the camp season
- How the program at Resolute works
- Teamwork
- Increased awareness of your own values
- How your values relate to camp

We can teach you how to be the best staff member possible, but we can't make you learn. It's up to you to make this a great experience. Set goals for yourself and don't stop until you achieve them. Make this summer count. Be ready for a summer of helping others and yourself. All you need is an open mind and your best effort.



Expectations of a CIT

As a hopeful future staff member, it is very important that you present yourself with a certain level of respect and decorum. While we all want to have a good fun time, it's important to remember that as CITs you are looked upon as a responsible role model within camp and in scouting. The expectations that you set for yourself should be high and work in upholding the Scout Law, Oath, and the CIT Code of Conduct.

- It is expected that every CIT have and maintain a complete staff uniforms (two is better)

Field (Class A) Uniform

- *To be worn by CIT's at all evening flag ceremonies and at the evening meal.*
 - The official Boy Scout shorts or pants, belt, and Scout socks. (Venture Uniform is acceptable)
 - Shoes, boots, or hard-soled moccasins. If you cannot obtain a pair of these, sneakers are fine.
 - The official Boy Scout short sleeve shirt. (Venture Uniform is acceptable)

Activity (Class B) Uniform

- *To be worn at all times when outside of the staff area when not in Class A uniform.*
 - The official Boy Scout shorts or pants, belt, and Scout socks.
 - Shoes, boots, or hard-soled moccasins. If you cannot obtain a pair of these, sneakers are fine.
 - The 2014 Camp CIT t-shirt (only). Each CIT will receive 2 staff t-shirts and these will be worn 6 days a week. It is recommended that an additional shirt or two be purchased (when registering).
- When wearing your uniform, make sure that you do so properly and with the respect that it deserves. Clothes clean and shirts tucked in.
- Always make sure to be ready to go at the beginning of the day, and make sure that you get plenty of sleep. You need to always be ready to perform your responsibilities at the drop of a hat.
- Remember that a scout is clean. Make sure that you shower regularly and that you keep your living space tidy and neat.
- Respect your fellow CITs, campers, and staff members. Make sure to keep your conversations proper for the camp setting and appropriate to your surroundings. Younger scouts **WILL** look up to you.
- Pay attention during trainings and take notes to make sure that you remember what is being taught. They are useful both in camp and school. Projects assigned by the director are there to help you learn the skills that you are here to develop.
- Approach the program positively and ready to learn. This is not just a chance to spend three weeks at camp. We expect you to participate, learn, and grow as individuals.
- It is a co-educational program and we want all of our CITs to be comfortable and safe in the group. Pay attention to your demeanor.



Teaching a Skill

"Two conditions of teaching are: (1) That no one can teach more than he knows; (2) That no one can teach faster than the scholar can learn."

-Ralph Waldo Emerson

There are five basic steps in teaching a Scouting skill:

1. **Preparation**

The first step in teaching a skill is to obtain the essential equipment and supplies in sufficient quantity so that the skill can be demonstrated, taught and practiced. For demonstration and teaching purposes, simulated or makeshift equipment is never adequate.

2. **Explanation**

The explanation serves two purposes: (1) to introduce the subject and give some background about its usefulness and application; (2) to describe the subject in detail, technical enough to be complete but not confusing.

The explanation should create a desire to become proficient in the skill. Unusual facts or illustrations arouse interest and create appreciation of the value of learning the skill.

3. **Demonstration**

This is the showing process. It is the first step in actual teaching. The demonstration should be done so well and simply that the student will have confidence in his own ability to achieve success. Demonstration of a skill is not the opportunity for the teacher to show her/his proficiency, but should be used primarily to show the steps in acquiring the skill.

4. **Practice**

Hearing and seeing are not enough. The learning process begins to finalize itself when students have the opportunity to try to do the skill themselves under the guidance of the instructor. The coach and pupil method works well here. Nothing can beat the "learning by doing" method.

5. **Teaching**

We often learn best those things we teach others. Whenever possible, each student should have the opportunity to demonstrate and practice teaching others. Occasionally, a summary review and examination is desirable. The extent to which they are used depends on the type of skill and how well the student has learned.



Scouting's EDGE

Explain how it is done.

Demonstrate the steps.

Guide learners as they practice.

Enable them to succeed on their own.

Aims...

- Character development
- Citizenship training
- Mental and physical fitness

...and Methods...

- Ideals
- Patrol method
- Outdoors
- Advancement
- Association with adults
- Personal growth
- Leadership development
- Uniform

...of Scouting



Giving a Demonstration

There is a difference between just using a skill and demonstrating it so others can learn. A few suggestions:

1. Prepare for the demonstration

- a. Plan it to appear as natural as possible, even if you cannot perform the skill exactly as you would in use.
- b. Collect and prepare the needed equipment.
- c. Size up your audience to determine their present knowledge of the skill and how much detail you ought to give them.
- d. Think through and possibly make notes on the comments needed to explain the action.
- e. For a long demonstration, write down an outline of the steps.

2. Give the demonstration

- a. Briefly tell your audience the major points to watch for.
- b. Adjust your speed to the difficulty in learning various steps, and go slower at the start of the demonstration than at the end.
- c. Watch for the learners' reaction and fit the amount of detail and pace of action to them.
- d. If necessary, repeat difficult or important steps, either as you go along or after all steps are completed.
- e. If you warn against the wrong way by showing it, always demonstrate the right way both before and after the wrong way.

3. Summarize the demonstration

- a. Briefly review the important steps in order.
- b. Give your audience a chance to ask questions - or better - a chance to practice while you coach.



Song Leading

Singing Scout songs is fun and learning to sing and lead them is an important part of your staff assignment.

Songs are a "natural" for troop activities, hikes, on the trail, campfires, and most every Scout occasion.

Songs will create enthusiasm and set a mood for your activity as nothing else can. Every staff member will have the opportunity to be a song leader. Following are some "hints" to help you do a better job when you have the opportunity to lead a group in singing.

1. **Relax** - You don't have to be a professional singer or the director of a symphony to lead songs.
2. **Use simple directions** - Simple up and down motions with one or both hands to fit the beat of the song. With practice, you can develop a style of your own.
3. **Keep it simple** - For the first song you lead, choose one that is simple and well known by the group. Try an old favorite as a warmer-upper.
4. **Select in advance** - Select your own songs in advance. Make sure you know them well enough to teach them with ease. Keep in control at all times.
5. **Set the pitch** - by humming or singing a few bars.
6. **Get the proper key** - and the whole group will sing easily. If you are too high or too low, stop the song. Get the correct pitch and start over.
7. **Don't shout** - Loud singing in good spirit is fine, but a group shouting a song to make noise will soon get out of hand.
8. **Never ask them what they want to sing** - You will receive too many suggestions and soon become confused.
9. **Be enthusiastic** - Wear a smile as you lead your songs. The way you are feeling will soon catch on with the group you are leading.
10. **Follow the mood** - especially at campfires. Begin with lively songs while the flames leap high. As the fire dies down, sing quiet songs. Close campfires, dining hall programs, songfests with a patriotic or inspirational flavor.



DAILY SCHEDULE

MEAL TIMES: Breakfast: **7-8am** Lunch: **12:15pm** Dinner: **5:30pm**

SUNDAY

10:30am	Staff Meeting in Dining Hall
12:00pm	Lunch (ALL staff in camp, dressed in class B with Team Resolute polo shirt)
1:00pm	All Troops sign-in
1:30-5:00pm	Intro on Dining Hall, take swim tests and health check.
5:30pm	Formal Parade and Retreat (for ALL staff)
6:00pm	Dinner
7:40pm	All Camp Meeting on Parade Field followed by Waterfront Orientation
8:15pm	Opening Campfire
10:00pm	Taps

MONDAY - FRIDAY

7:00am	Polar Bear Swim
7:00am	Reveille
8:25am	Resolute Good Turn
8:40am	Morning Colors (for ALL staff) (don't be late)
9:00am	Program Areas Open
10:00am	Leaders' Meeting
11:50am	Program Areas Closed
1:00pm	Siesta
1:30pm	Fourth Merit Badge Period
2:30pm	First Activity Period
3:20pm	Second Activity Period
4:00pm	Open Program
4:45pm	Troop Time
5:15pm	Colors (for ALL staff) (do not be late)
6:45pm	Camp Wide Program
10:00pm	Taps



In addition.....

MONDAY	6:45pm	Summer, Winter Olympics
TUESDAY	6:45pm	Vespers (remember a Scout is Reverent)
	7:30pm	Troop Night
WEDNESDAY	6:45pm	Aquatics Meet
	8:15pm	Order of the Arrow Event
THURSDAY	6:45pm	Apache Relay
FRIDAY	7:40am	Little Pond Triathlon
	1:30pm	Staff Hunt
	2:30pm	Minute to Win It
	3:15pm	Leader's Meeting & Paperwork Processing
	4:45pm	Troop Awards in Campsites
	5:30pm	Family Chicken BBQ
	6:45pm	Formal Parade and Retreat
	7:00pm	Closing Campfire



Suggested Clothing and Equipment Checklist

No.	Check	Item	No.	Check	Item
1	<input type="checkbox"/>	Signed Physical Exam Form!	1- 2 pr.	<input type="checkbox"/>	Scout uniform shorts
1	<input type="checkbox"/>	Footlocker (with lock)	1 - 2	<input type="checkbox"/>	Scout uniform shirts (with appropriate insignia)
1	<input type="checkbox"/>	Heavy jacket	6pr.	<input type="checkbox"/>	Scout uniform socks
1	<input type="checkbox"/>	Light jacket	1	<input type="checkbox"/>	Scout Belt (Camp Resolute belt is acceptable)
1	<input type="checkbox"/>	Scout related baseball hat	7	<input type="checkbox"/>	Scout T-shirts (you will receive 2 CIT shirts)
1 pr.	<input type="checkbox"/>	Hiking Boots	1 pr.	<input type="checkbox"/>	Scout Pants (substitute pair of zip offs for pair of scout shorts)
1 pr.	<input type="checkbox"/>	Shoes/hard soled moccasins	1	<input type="checkbox"/>	Laundry bag
1 pr.	<input type="checkbox"/>	Sneakers	5	<input type="checkbox"/>	Clothes hangers
8 pr.	<input type="checkbox"/>	Underwear	1	<input type="checkbox"/>	Alarm clock
1	<input type="checkbox"/>	Poncho, raincoat, or rain suit	1	<input type="checkbox"/>	Sleeping bag
1	<input type="checkbox"/>	Sweatshirt	2	<input type="checkbox"/>	Twin size sheets
1	<input type="checkbox"/>	Sweater	2	<input type="checkbox"/>	Pillow cases
2	<input type="checkbox"/>	Swimsuits	1	<input type="checkbox"/>	Pillow
4	<input type="checkbox"/>	Towels	2	<input type="checkbox"/>	Blankets
4	<input type="checkbox"/>	Washcloths	4	<input type="checkbox"/>	3 ft dowels
1	<input type="checkbox"/>	Toothpaste	8	<input type="checkbox"/>	electrical zip ties
1	<input type="checkbox"/>	Toothbrush	1	<input type="checkbox"/>	mosquito net
4 bars	<input type="checkbox"/>	Soap or liquid body wash	1	<input type="checkbox"/>	Flashlight
1	<input type="checkbox"/>	Shampoo		<input type="checkbox"/>	Paper & Pens
1	<input type="checkbox"/>	Comb/Brush	1	<input type="checkbox"/>	Scout Handbook
1	<input type="checkbox"/>	Fingernail clipper	1	<input type="checkbox"/>	Sewing Kit
1	<input type="checkbox"/>	Shaving kit	1	<input type="checkbox"/>	Pocket knife
1	<input type="checkbox"/>	Wristwatch	1	<input type="checkbox"/>	Insect Repellent (non-aerosol)
1 pr.	<input type="checkbox"/>	Sunglasses	1	<input type="checkbox"/>	Sunscreen - SPF 30 minimum recommended
1	<input type="checkbox"/>	Knapsack	2-3	<input type="checkbox"/>	towels, bath or beach

Campfire Skit List

Here's a list of some of the songs, skits, and cheers we've done over the past few years in no particular order for reference.

Banana Cheer	Hygiene
Froggy	My Name is Joe
Banana - Bandana	Props
Charlie on the MTA	An Austrian Went Yodeling
Potato Cheer	Chariots of Fire
Honey Bee	Silver Fox
Kool Kat	Axe in the Wood
Sherlock Holmes	I'm a Nut
QM Store	Candy Store
Invisible Bench	Cremation of Sam McGee
Cat Came Back	Ditch
Bunny Foo-Foo	The Unlucky Man
America America	Head and Shoulders
Chicago Fire	Tankity Tank
Hans	Shoe Swami
Rattlin' Bog	Medicrin
A Suitor Comes to Call	Orchestra Song
It's a Lie	Sherlock Holmes
No Fishing There	Tree Climber
Mermaid Song	Railroad Tracks
Bell Ringer	Pajama Song
2nd Story Windows	Rain Cheer
Crossing the Delaware	Boom Chicka Boom
Darksucker	Mt. Dew
God Bless America	No Fish
Chip Chop	Enlarging Machine
Lab Test\Cat Scan	Baking a Cake
Stew Skit	Rough Riders
Prinderella and the Cince	Greek Water
Japutch	Walrus Song
If I Were Not a Boy Scout	Our Paddles
Hawaiian Punch	
CPR Skit	
Chicken	
Crossing the Delaware	
Penguin Song	
Cat Came Back	
Tomato Skit	
Topknotcher	
Da Moose Da Moose	





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